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Revolve Labs – Contract Terms and Conditions

1. Securing Services

Confirming Services: To secure services outlined in a quote or proposal, please confirm in writing or provide a purchase order number. Once confirmed, the following terms apply.

Payment Terms: Digital Resilience UK Ltd (trading as Revolve Labs) requires payment within 30 days after project completion.

Expenses: The client is responsible for all production-related expenses outside the studio.

Copyright: On delivery of the final product, copyright transfers to the client. With client permission, Revolve Labs may use approved footage for promotional purposes (excluding third party material like music).

Project Scope and Edits: Project details must be agreed upon in writing before starting work. One round of edits is included after the first draft. Further changes will incur additional charges.

Approval for Public Release: The final product will only be released publicly once the client approves it as complete, confirmed in writing.

2. Cancellation Terms

Contract Termination: The client can cancel the contract at any time with written notice and will be subject to specific cancellation terms.

Liability for Errors: Revolve Labs isn't responsible for any errors in content after the client's written approval for release. Email approval for changes is sufficient if acknowledged.



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3. Confidentiality & GDPR

Any confidential information from the client will be kept private and used only as required by law. Revolve Labs will sign any required Confidentiality Agreement and adheres to GDPR regulations.

4. Deadlines & Availability

If specific deadlines are required, the client must be reasonably available for communication to ensure timely completion.

About Revolve Labs

Revolve Labs provides an end-to-end immersive learning design service for healthcare organisations, focusing on high-quality virtual reality training. Our team combines educational expertise with advanced digital production to create impactful, accessible learning experiences that improve clinical confidence and patient outcomes.

Our service includes early-stage consultancy to shape learning strategy and technical approach, followed by full content production using 360-degree video, computer-generated environments, traditional videography, and 3D animation. We then deploy the training through Meta Quest headsets or web-based platforms, ensuring seamless delivery across clinical settings.

All learning experiences are built using real patient journeys, specialist clinical insight, and interactive components such as branching scenarios, hotspots and reflective learning prompts. After deployment, we support organisations with evaluation, refinement and scaling to help embed learning and demonstrate impact.

Revolve Labs has delivered VR training for NHS partners and medical device companies, creating solutions that support workforce development, clinical education and recruitment. Our managed-service model can include headset leasing, distribution and technical support,



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enabling organisations to adopt immersive learning without operational burden.

Website - <https://www.revovelabs.co.uk>

Service delivery - UK and remote

Primary sectors - Healthcare, education and professional training

Organisation type - Small and medium sized enterprise

Our Approach - All VR training is developed collaboratively with client stakeholders and subject matter experts to ensure clinical accuracy, relevance to real world practice and measurable learning outcomes. Content is reviewed and refined throughout development and post launch to optimise learner experience, usability and impact.