

Hurdle pricing Document

G-Cloud 15

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Pricing plans

Hurdle Training Platform	hurdle	Hurdle with labs
Concurrent Users		
Annual commitment	£45 (Per month / per concurrent user)	£50 (Per month / per concurrent user)
6-month commitment	£67.50 (Per month / per concurrent user)	£75 (Per month / per concurrent user)
Monthly commitment	£90 (Per month / per concurrent user)	£100 (Per month / per concurrent user)
Onboarding - Optional services (Self-service documentation is available)		
Train the trainer sessions (Multiple sessions delivered – Up to 1 day delivery time. Details to be agreed with training team)	£1500	
Technical implementation support	£1500 per day	

Further information

- Concurrent user licence explanation video >>> <https://hurdle.live/licencemodel>
- Instructors and Learners are both treated as concurrent users.
- Minimum initial concurrent user licences purchases = 10, additional licences can be purchased in groups of 5.
- Each trainer will have a named user account which should not be shared.
- Training sessions can only start if you have enough available concurrent user licences (CUL).

Worked example below:

Total required CUL	=	Total CUL needed by session you are starting	+	Total CUL in use by other sessions currently running
At least 18 CUL	=	9 CUL	+	9 CUL

CUL = Concurrent user licences

- We do not credit for un-used licences
- If using hurdle with labs, additional hosting costs will be incurred via your data centre / cloud provider. (Refer to service definition document for more information for hurdle with and without a lab)
- e.g. onboarding training and technical deployment (hurdle with labs– estimated 4 days at £1500 = £6000 hurdle estimated 1 day AT £1500)
- Support:
 - Standard Support provided via <https://support.hurdle.live> .
 - Bespoke / enhanced support can be arranged at additional cost.
- All prices exclude vat.

How do we licence (Concurrent users)?

hurdle is licenced on a concurrent user basis and each scheduled attendee of a training session requires a concurrent user licence. These can be used by any attendee (trainer or learner) and are not fixed to a specific employee.

When a session begins the correct number of licences will be allocated from the organisations licence pool to the session. When the training session ends hurdle will return the licences used by that training session to the licence pool to be reused by others. The licence pool within an organisation can be accessed by all the trainers who have been added to the customer's account. See appendix "Licence use Illustration" for a worked example and video explanation.

Licence use illustration

Concurrent user licence explanation video >>> <https://hurdle.live/licencemodel>

SCENARIO DESCRIPTION

An organisation has a concurrent user licence pool of 20 users and a training session is scheduled for 8 students to attend and will be delivered by 1 instructor.

SCENARIO - LICENCES USED

- 9 concurrent user licences will be required. (8 students + 1 instructor = 9 concurrent user licences.)
- The organisation will have 11 concurrent user licences remaining for use by other instructors during the time the session is running
- At the end of the session the 9 licences used by the session will be returned to the licence pool resulting in the organisation having 20 available concurrent user licences to run any future sessions with

Hurdle trial (Free)

Your organisation can trial hurdle for a 4-week period. There is a self-serve option to set this up and can be located here:

- <https://hurdle.live/trial>

Please contact us at hello@hurdle.live if you have any questions at all.